



# Module 1: Get to know your smartphone



## What is a smartphone?

- There are many types of smartphones. They're all similar but slightly different. There are different makes (iPhone, Samsung, LG, Motorola, Pixels, Xiaomi) and also different models of each make (e.g. iPhone 14, 15, 16).
- There are two operating systems: Apple **iOS** for iPhones, and Google **Android** for all other manufacturers. However, just because two phones might run the same operating system, doesn't mean the phones are identical.
- Use your smartphone to:
  - Call
  - Text
  - Email
  - Facetime/video call
  - Take photos/videos
  - Access internet
  - Use apps
  - Set alarms
  - Check weather
  - Calculate
  - Schedule in calendar
  - Navigate with GPS



## Turn phone off/on and unlock it

- **Turn on and off:** Hold the side button. Once turned on, the phone will stay on. It will go to 'sleep' (screen will go black) when not in use to save battery.
- **Unlocking:** Tap a button or the screen to wake it up. For security, your phone automatically locks and must be unlocked with a passcode, fingerprint or face recognition.



## Adjust settings

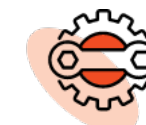
Use Settings to adjust things like:

- Brightness
- Text size
- Volume
- Accessibility features



## Navigate

- **Tap** to select.
- **Touch and hold:** Hold your finger on the screen to move apps.
- **Scroll:** Slide your finger up and down.
- **Swipe:** Slide your finger left and right to turn pages/screens.
- **Zoom:** Place two fingers on the display and move them apart or pinch them together to zoom in and out.
- Use virtual assistants:
  - Siri for iOS: s\Say 'Hey Siri' or long-press the side button
  - Google Assistant for Android: Say 'Hey Google' or long-press the home button



## User guides

Scan the QR codes (with your camera) or select the links.

### iPhone



### Android



## Key physical features

Most smartphones have these features:

1. Front camera
2. Side button
3. Charging port
4. SIM tray
5. Volume buttons
6. Ring/Silent switch
7. Rear cameras
8. Flash

